

first  
**friends**  
SPORTS



**YOUTH BASEBALL**  
**LEAGUE RULES**





# CO-ED U13 KID PITCH RULES

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## PLAYER SAFETY

1. No metal spikes allowed.
2. We suggest batting helmets with masks.
3. Long pants are strongly encouraged.
4. Throwing the helmet or bat will result in a warning for the player. A second offense, during the game, will result in an out on that batter.

## GAME DETAILS

1. A game consists of 6 innings; official game is 4 innings (3 ½ if home team leads)
  - There is a 1-hour, 30-minute time limit.
  - No new inning after 1:15.
  - In case of rain, game may be rescheduled from beginning if 4 innings have not been completed.
2. 5 run limit per inning except the last inning where up to 10 runs may be scored.
3. Mercy rule: if team is ahead by 15 or more runs after 4 innings, the game is complete.
4. A game may end in a tie due to darkness, weather or extended length. Such games will not be completed.
5. Base lengths will be 70 feet. Pitching rubber is 46 feet away from home plate.
6. Directions to players should be spoken not yelled.
7. Home team is official score book.
8. The home team is listed first on the schedule and will sit on the first base bench.
9. Each team will designate one coach that will be permitted to address the umpire during the game regarding rule interpretation only. Judgment calls should not be argued. Violators are subject to ejection.

### AT BAT

1. The batting order consists of the entire roster.
2. Base runners must return to the base when the ball is returned to the pitcher near the mound
3. There is no leading off any base
4. There is no stealing permitted.
5. The batter is out on a dropped third strike.
6. Where a potential play may occur at a base, a runner has three options, he may:
  - a. return to the previous base
  - b. slide
  - c. avoid the fielder.

**A runner may not make a collision with a fielder, the result is an automatic out and possible ejection.**

7. Players who are sliding into any base must do so feet first. A warning will be issued to the team if a player slides in headfirst. A second offense will result in the player being called out.

*All rules not mentioned above will be at the discretion of the Program Director or Game Umpire, Whose decision is final.*

### IN FIELD

1. Each team plays 9 in the field, may play as few as 7 if shorthanded.
2. There may be no more than 4 infielders at a time (not including pitcher and catcher)
  - \*An infielder is a player that starts with their feet in the sand before the batter swings.
3. Players may be removed from the field and/or switch positions at any time. No pinch hitting unless injury in which case the next batter in the rotation will hit

4. A fielder may not block a base without possession of the ball.
5. No player sits 2 consecutive innings and **ALL** players must sit once before any player can sit a second time.
6. A team will use a coach as catcher. Coaches are not permitted to make any plays in the field. Teams should have a fielding catcher that stands in the grass behind the batter. When a play is being made at the plate, a popped up foul ball or a bunted ball the kid catcher is responsible for the play. Any ball touched by the coach catcher during the play will result in a dead ball and runners will be award an extra base.

#### PITCHING

1. A player may pitch no more than 6 innings per week. If a 3rd game is played in a week, the maximum innings allowed will be increased to 9 innings. A week is defined as Sunday-Saturday.
2. A pitcher may re-enter the game at any time, provided he has not exceeded the daily or weekly pitching limit.
3. Innings pitched will go by outs (i.e. – 1 out made is 1/3 inning).

#### USABLE BATS

1. Bats may not be more than 2 & 5/8 inches in diameter
2. Can not be longer than 33' and the smallest diameter cannot be less than 15/16'
3. Bats will be checked at the discretion of the umpire before the beginning of the game and any bat not meeting the qualifications will be prohibited use
4. The first time a team attempts to use an illegal bat it will be a warning, the following time it will result with the team starting with an out at the beginning of the game (still unable to use the bat).

## **PLAYOFF-SPECIFIC RULES**

Aside from the following rules, all regular age division-specific rules will apply during playoff game...

5. No new inning after 1:40 (100 minutes) with a 2 1/2 hour (150 minutes) time limit for Minors.
  - *This gives 50 minutes to end the final inning/game. If the game is still tied after the final inning, and time permits, another inning can start but is not guaranteed to be finished.*
6. If still tied after the 2 1/2 hour mark is reached, the higher seeded team will advance.
7. In the final inning there is no run limit.