

A photograph of a disc golf basket on a green field. The basket is made of grey metal chains and has a yellow disc inside. A red pole is visible in the center. In the background, there are trees and a building.

first  
**friends**  
SPORTS



**ADULT DISC GOLF  
LEAGUE TERMINOLOGY & RULES**



# TABLE OF CONTENTS

<b>Disc Golf League Information .....</b>	<b>3</b>
League Details .....	3
Round Terminology .....	3
League Pools .....	3
Handicaps / Target Par Scoring .....	3
League Scoring.....	4
Weekly Winners / League Champion / Tournament .....	4
Rules of Disc Golf.....	4
<b>Courses.....</b>	<b>5</b>



# DISC GOLF LEAGUE INFORMATION

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## LEAGUE DETAILS

1. The league will consist of 10 rounds that individuals will accrue points based on their weekly finish.
2. Each week we will visit different local courses.
3. We play various formats throughout the season that count towards your league standing.

## ROUND TERMINOLOGY

1. **Doubles**—Partners (2) play a best-shot scramble, taking one score as a team.
2. **Cha Cha Cha**—Teams of four will play individually on each hole. On the first hole, only one player's score from the team is recorded (Cha), on the second hole, the top two scores are recorded (Cha Cha), and so on. After a Cha Cha Cha score, it will start over and repeat.
3. **Go Low**—Teams of four work together to score the lowest round possible. Each player will tee off as normal. The team will decide which drive to take. Then each player will finish the hole on their own from that drive. Teams must take one score from the team, but can score as many as they like. *Ex. John, Joe, Mike, and Frank are on a team. Each throws a first shot from the tee pad. Mike's drive finishes 40' from the basket, and the team picks his drive. John, Joe, and Frank all putt from Mike's drive as well. Frank and Mike make the putt for birdie. The team scores -2 for that hole.*
4. **Best Ball**—Partners compete as a team, but play as individuals. The team only records the lowest score recorded by either player individually.
5. **Proximities**— Proximities may be Closest to Pin (CTP): whoever's first throw finished closest to the basket, longest drive, or longest putt.

## LEAGUE POOLS

1. We have a flexible A and B pool determined each week.
2. The league will be divided by player handicaps, and players will compete in their pool against only their pool players.

## HANDICAPS / TARGET PAR SCORING

1. We will use handicap scoring to allow for all skill levels of players to compete together.
2. Players will be assessed and given a player handicap just like in a golf league. Handicaps will be updated weekly based on previous performances.
3. Players will have a limit on the number of strokes that the course will give the player. Courses under 5000' players will be given no more than 9 strokes. Courses over 5000' plays will be given no more than 15 strokes.
4. Players will be given a Target Par Score (TPS) each week and will score points for the league based on their respective finish to their TPS. *Ex. Mike is a 12 handicap and finished with an actual score of 70 this week. His Target Par Score this week was a 65, so he scores +5 for the week. John is an 8 handicap and finished with an actual score of 59. His TPS this week is 61, so he scores -2 for the week. Frank is a 2 handicap and finished with an actual score of 54 this week. His TPS this week was a 54, so he scores 0 (even) for the week. John would score 1st place points, Frank would score 2nd place points, and Mike would score 3rd place points for league standings.*

5. Handicaps formula:
  - $(\text{Score} - \text{Course Rating}) \times 113 / \text{Course Slope} = \text{Player Handicap}$
6. Target Par Score Formula:
  - $(\text{Player Handicap} \times \text{Course Slope}) / 113 = \text{Round Handicap}$
  - $\text{Round Handicap} + \text{Course Rating} = \text{Target Par Score}$

## **LEAGUE SCORING**

1. Each week, players will score points for their finish in their pool.
2. Players will receive 50 points for every player they beat in their pool. Points will be doubled for team challenges.
3. Proximities are worth 25 points for league standings
4. Ties will be awarded to the lower handicap player
  - Further Ties players will split corresponding totals. (*ex. Two players with same handicap tie for 2nd. They will split 2nd & 3rd points.*)
5. Each player's three lowest scores from the season will be dropped in league scoring.

## **WEEKLY WINNERS / LEAGUE CHAMPION / TOURNAMENT**

1. Each week, the player with the lowest score (relative to Handicap) will receive a payout in the form of discs, apparel, or gift cards.
2. After the season, a League Champion will be crowned by their League Scoring Ranking.
  - In the case of a tie, the player with the overall best round will be the winner.
3. An end-of-the-season tournament will be played after the season.
4. The tournament will not use handicaps but will compete in one of three pools
5. Tournament holes and format are subject to change by the league director.

## **RULES OF DISC GOLF**

1. Rules will follow the official rules of Professional Disc Golf Association.
  - <https://www.pdga.com/rules>



# COURSES

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**Arboretum-Spiker DGC**

*3220 38th St. NW, Canton*

**The Hangar (Wingfoot Park)**

*993 Goodyear Park Blvd, Mogadore*

**Silver Creek Metro Park**

*4579 S Medina Line Rd, Norton*

**Deis Hill DGC**

*1592 N Crater Ave, Dover*

**Oak Ledges DGC**

*Lincoln Park Dr NW, Massillon*

**Wadsworth Memorial Park**

*280 Grandview Ave, Wadsworth*

**Faircrest DGC**

*1001 Faircrest St SW, Canton*

**Portage Lakes DGC**

*5031 Manchester Rd. Akron*